#### Felis Download For Pc



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## **About This Game**

# Felis is a Cat-Saving platformer.

If you love cats, and enjoy the classic platformer genre, then this is the perfect combination for you.

### Goal:

You are the cats' only salvation. Free them from their traps and have them follow you, and take them to safety. Not every cat will be easy to find. Make sure the whole team gets alive to the end. Amidst evil creatures determined to steal your beloved cats and keep you from saving your feline buddies.

### **Features:**

- Puzzle Elements
- Magical Powers
- Pickable Cat Friends
- Rideable Griffin

• ...And Much More!

### **Story:**

Many ages ago, in a far away place known as Felis Island, cats held a fierce war against dragons that lasted over three thousand years. The origins of such rivalry is a mystery, but all that is known is cats managed to come victorious out from such strife.

How may cats defeat dragons has also been a well kept secret.

They indeed slayed all dragons except for one, Eolus. Who had cast an immortality spell upon himself. But cats had made a pact with a powerful ally Eolus would had never imagined, beings skilled in the arts of black magic, or 'witchcraft' if you will. The deal was if cats agreed to become familiar companions for them, the last of dragons would be imprisoned inside a powerful magic jar, along with any minions he might have had in his service. So the deal was done, and Eolus was trapped inside the magic jar.

The only complication was after some time the jar became lost, tipped over by a paw, and beheld by remorseless eyes as it rolled down into darkness, never to be found again.

Until now.

The jar has been found at last, though having everyone forgotten about its evil contents, it became open once again, releasing Eulos and his minions. A mishap realized by no less than a curious feline, who by his actions have put his own life into peril, as well as the lives of every other cat on Felis Island. And it's up to you to bring them all to safety once again.

Title: Felis

Genre: Action, Adventure, Casual, Indie

Developer: Jose Pedro Díaz Publisher: Jose Pedro Díaz

Release Date: 28 Dec, 2016

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Minimum:

OS: Windows 7

Processor: i3 4th gen

Memory: 2 GB RAM

Graphics: Gtx 680

**DirectX:** Version 9.0

Storage: 800 MB available space

English







There are a couple things to like about the game, but there are a few things that I really did not like. Overall, I did not find the first ninety-minutes enjoyable. Truly, the quality here does not feel like a \$10 RPG, with no voice acting, limited music loops, poor dialogue writing, and unfortunate level design challenges.

The game is a mix of platformer with not-great floaty-jump controls, and an RPG with dialogue that is terribly cliche. The designers wrote their own game engine, which - yeah - that's great, but it maybe took away from the rest of the effort. This is obviously a passion project for some young game developers, who used their chat-aliases in the game credits, so I feel awful poopoo'ing their efforts. I just feel compelled to say that there are some exceptional \$10 RPGs on steam, and Cendric does not compel me to play it over the other titles gathering dust in my library.

I tried Cendric with an old ubuntu linux computer with radeon mesa graphic drivers. Cendric had a lightning-fast load time, for one thing, but I had a lot of problems with the gamepad controller. If Hotline Miami was a maze. Really good game, picked it up for \$0.49. Good 20min of fun, 30 levels. If you're bored and have 50 cents in your wallet buy this, it's actually a good game. Extra package can not open and route missions don't include trains with PZB or LZB. So only can use them in QuicDrive with train what support it. Otherwise nice route, compare to other routse with LZB and PZB, this route signals work slower or LZB work after signal, mean that train don't break before signal if speed dropping. Ok, I played the game for about an hour or so, and I must say I had a fun time. I really liked both Shelters, and Wolf Quest. Until today I didn't even know Untamed: LOAC existed. Because it was cheaper than usual I decided to buy it.

So, what are my views?

The graphics are quite nice, my laptop is not very good, so I couldn't completely enjoy it for I had to turn it to fastest. It kinda reminds me of lif graphics, lif has better water though xD

The gameplay....I'd say it's Shelter and WQ brought together, which is a good thing. You have to find a mate, find a den, give birth to your cubs, name them, protect them from predators and other mountain lions, feed them. Hunting is pretty fun, though on easy mode it seems a little too easy.

Protecting our cubs isn't neccessarily the easiest thing in the world, for sometimes they like to wander off, away from the den. I also don't like that when you get attacked by a wolf, your character drops the cub, which makes it impossible to run away. In that moment you're forced to stay and fight the wolf\wolf pack. To me, dropping the cub\pup against our will is one of the most annoying things in such games. I also don't like that if you have a den on that big mountain, and you fall, it takes forever to come back to the top. I went hunting once, I killed a prey that I can't run with, most of my cubs starved.

If you like sand-box and survival games, and you're a big cat lover, then i highly recommend it.

What else can I say? Give you some tips perhaps?

- 1. Look out for wolves, hunters, and the crazy male that attacks you to eliminate your offspring,
- 2. You don't need to look out for the cubs, as long as you're absolutely sure that no predator is near enough to smell them. The oly problem then is that you might have to carry them one by one a long way.
- 3. If the vultures, gathering and eating your prey, are a big problem to you, then I recommend putting your kills underneath your den "roof". They can't reach it there.
- 4. Attack while carrying a big prey and rushing to get it to your cubs. It will make it faster.. This is an excellent game... by far the most rewarding in my collection. The controls are quite difficult to master, but I wouldn't have them any other way. I would definitely recommend this to anyone who enjoys an adrenalin rush, is capable of working as a team, and enjoys FPS games.

Some others have complained of the levelling system; I think it's actually beneficial. Ensuring that noobs have to use easy-to-use weapons (e.g. being able to spray) and helpful abilities (like heal) means they're less likely to drag down their teams as they learn. It also gives a sense of satisfaction and purpose to the game.. + Beautiful artwork

- + Beautiful music, it's very soothing, actually I really love the music? Especially the nighttime one.
- + Lovely custom tileset
- + Quiet hard, sometimes can be frustrating, but I like that. I like challenge

- + I love the Indonesians vibe. Well done, well done
- + Seneng deh berburu durian yang melayang-layang tengah malam.
- A bit laggy sometimes, but those are no major problem, it's either the game or it's my laptop (edit: it was my laptop orz)
- Where's the boys? Why can't I recruit boys- yunno- just platonic relationship? You go bro-on-bro adventure, beating magical flying durian, just-- bro being bros. Where's the boys??
- Open world can be quite confusing sometimes, especially for first time playing
- Too slow (transition after caught a fish \*uuugh\*, transition when talking with party)
- npc was no help, pls im confused- why everyone just say hello to me. I need direction

#### Overall:

Gorgeous game, very well done. Despite of the negatives, I still love this game.

Once again, well done. Now excuse me while I'm gonna try catch this fish to impress Ms. Arwana

Pay to win. The amount of money received for races is a fraction of what you need for any meaningful upgrades, much less cars. The driving isn't exceptional, though is alright enough for an indie producer, but I'm extremely disappointed. The servers are terrible, cars lagging all over the place unpredictably.. good game, i loved the music, it's a very 90's rpg style of game, chose a hero save the king, cool spells and artifacts (theres an eletric guitar yeah!! \m/) a litle expensive but if you get it do it with soundtrack included it's worth in my opinion. Awesome game! but it's very hard.. i reach 0% every time im close to victory on night 1 X3. Beautiful short game that i highly suggest you to take your time to play through.

I myself took some time just to look at details, and i recommend you do it to.

And i hope EASTSHADE STUDIOS LLC will make a longer game where the story evolves around this game.

#### Pros and cons

#### Pros:

- -Stunning graphics
- -Smal easy task you have to complete to continue
- -Cute details
- -Easy achievements
- -Could be the start of a big adventure game

#### Cons

-Only 20 minutes of gameplay. Originally a great song and fun to play. Unfortuately this is the censored version which sucks.

You I won't do what you tell me,

### Mother

Uh. It took around about 5-10 minutes until I got the premium. You may have to restart to enable it.. As far as I know this is the first grid-based combat game to successfully blend real time and turn-based combat \_at the same time\_. As such it is important in the history of roguelikes. Unfortunately it is not actually a roguelike at the moment as it has infinite lives and a set map. Crossing my fingers for a proceen permadeath challenge mode.

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